# how to install ConTeXt

### Introduction

Nowadays most T<sub>E</sub>X users will use one of the many distributions that are available for free or commercially. This means that much of the hard work of installation is already taken care of. When installed properly, the user will quite certainly have the binaries, hyphenation patterns, fonts and some macro packages on the system.

This manual is therefore not targeted at installing T<sub>E</sub>X, but focusses on how to get ConT<sub>E</sub>XT running within an existing distribution. When, after reading this text, you still cannot get ConT<sub>E</sub>XT working properly, we advice you to contact the maintainer of your distribution, or to send your questions to the ConT<sub>E</sub>XT mailing list.

# Unpacking the archives

The CONTEXT distribution consists of several zipped archives. You need to unpack these to the appropriate directory of you file system. The archives are zipped using the free zip program, and can be unzipped using its counterpart. Just type:

```
unzip -L - a <archive>.zip
```

Everything you need to get started can be found in the main ConTeXT archive:

```
cont-tmf.zip the CONT<sub>E</sub>XT sources and programs
```

When you want more, there are two additional archives, one with documentation styles, and another one with the  $T_EXWORK$  editing environment. We just name them. The Perl/TK implementation of  $T_EXWORK$  is still rather experimenal.

```
cont-doc.zip the documentation styles
cont-wrk.zip the TEXWORK editing environment
```

There are also two sort of redundant archives. These can be useful for users of packages other than ConTeXT.

```
cont-ppc.zip the PPCHT<sub>E</sub>X only files cont-uti.zip the T<sub>E</sub>XUTIL program
```

To prevent duplication in files, we strongly advise to obey the path as coded in the archives. The files in these archives will be unpacked into the appropriate directories of the official texmf tree. Some files are stored in the directories for generic TeX files or the LaTeX package, but those are not important for ConTeXT users.

texmf/tex/context/config some configuration files

texmf/tex/context/base all CONTEXT core files, modules

texmf/tex/context/local user specific files

texmf/tex/context/<third> third party extensions to ConTFXT

texmf/metapost/context the METAPOST modules texmf/context/config some configuration files texmf/context/data data filed used by scripts

texmf/context/perltk the PERL scripts

texmf/doc/context/base CONT<sub>E</sub>XT documentation

On UNIX, the PERL scripts should be installed without the .pl extension, because these scripts and possibly other programs rely on these names. They should be moved to the search path for binaries and scripts. On MSWINDOWS running scripts is not supported by the operating system. In the perltk path one can find a zipped file with the executable runperlexe, written by Fabrice Popineau. When copied to <scriptname>.exe, this program launches the script with the same name.

The initialization files for TeXexec go into texmf/context (TETeX) or into the same directory as the binaries. When setting up TETeX, make sure you enable generation of the format files, using:

```
fmtutil --edit
```

CONT<sub>E</sub>XT comes with a font that contains navigational symbols. These fonts go to the corresponding places in the fonts tree, in our case:

texmf/fonts/tfm/hoekwater/context the files with suffix tfm texmf/fonts/afm/hoekwater/context the files with suffix afm texmf/fonts/type1/hoekwater/context the files with suffix pfb

There is also a ConT<sub>E</sub>XT specific encoding/map file. This one is stored in the following path:

texmf/fonts/dvips/config CONTEXT fontmap file

Don't forget to add a reference to this file context.map to the pdftex.cfg file that resides somewhere on your system.

### Setting up TFXEXEC

TeXexec is the command line interface to ConTeXt. There is nothing wrong with running ConTeXt in the traditional way, like

```
pdfetex &cont-en --progname=context filename
```

but, and this will be more clear when we provide more options, the next call is more convenient:

```
texexec filename
```

Texes is written in Perl, a scripting language that is available on most leading software platforms. In order to operate well, we need to set up Texes. Of course you must have Perl running on your system. First one has to move Texes and its relative Texutil to a location in the binaries path. When issuing the command texes you should get some response. Even better, when saying:

```
texexec --verbose
```

you should get some information on how TeXexec is set up. When generating formats and processing files fail, one needs to set up the initialization file texexec.ini. This file comes disguised as texexec.rme, so when not present, one needs to copy this file. The initialization file should be present in the config path, or in the same path as the script. Next one needs to edit this file. The most simple way is to comment and uncomment one of the following lines:

```
set TeXShell to tetex
%set TeXShell to fptex
%set TeXShell to miktex
%set TeXShell to private
```

When this is done, one should check to what extend the rest of the variables in this file match the local settings. We hope that the names of the variables used are clear.

When not set up properly, T<sub>E</sub>XEXEC tries very hard to locate the files it needs. Normally T<sub>E</sub>XEXEC should start up rather fast. When you are under the impression that you are waiting too long, there is probably an error in the setup.

# Using TET<sub>E</sub>X

When you are using teTeX or derived distributions, you can usually stick to the regular updates, unless you want to use the latest version of ConTeXt. In any occasion, you should make sure that only one copy is present on your system, because otherwise files can get mixed, due to the often aggressive file searching algorithms. If you want to update anyway, you can unzip cont-tmf.zip from within the texmf directory and regenerate the format files.

The PPCHT<sub>E</sub>X only archive is for users who maintain their own files and only want to install this package. The T<sub>E</sub>XUTIL archive is for those who want to use this script, but don't want to install ConT<sub>E</sub>XT. Both archives are *not* needed in teT<sub>E</sub>X!

# Using FPT<sub>E</sub>X

The first step in installing CONTEXT under FPTEX, is to unzip the file cont-tmf.zip within the texmf directory. Afterwards the texexec binaries and PERL script should be copied to the directories that contain the other TEX binaries. When no file texexec.exe is found, you have to unzip texexec.zip and copy runperl.exe to texexec.exe. Don't forget to update the ls-R file database by running mktexlsr.

Next you needs to locate the file texmf/web2c/fmtutil.cnf. In this file, which contains documentation, you need to activate the ConTEXT formats. Now you can run:

```
texexec --make
```

When everything is installed properly,  $T_EX$  now generates one or more formats. When  $T_EX$ EXEC fails, you have to check the file exexec.ini.

# Using MIKT<sub>E</sub>X

This section is provided by Grzegorz Sapijaszko and Ed L. Cashin and concerns the installation of ConTeXT under MikTeX. Installation in the MikTeX environment isn't much different from the TeTeX installation. Nevertheless, you should take a few steps to achieve good results. The first one is copying a texexec.rme file to texexec.ini and uncommenting the lines for MikTeX as follows:

```
%set TeXShell to tetex
%set TeXShell to fptex
set TeXShell to miktex
%set TeXShell to private
```

In next step you should add a string \context\perltk to your environment variable PATH (in autoexec.bat under WIN9X, or in Control Panel in WINNT), for example:

```
PATH=c:\localtexmf\context\perltk;
```

If you are using other languages than Dutch, German or English, you should uncomment the lines in the cont-usr.tex file for the hyphenation patterns of the languages you need. After that you can refresh the filename databases, for example, by using

"Refresh Filename Databases" from the "Start | Programs | MikTeX | Maintenance" menu. You should also generate a format file. This is described in the next section. Notice that you should have PERL installed on your system.

After generating the formats you should copy the format file cont-xx.fmt from  $\context\perltk\$  to the directory where  $\context\perltk\$  is storing formats (usually  $\context\perltk\perltk\$ ). Another way is to add a  $\context\perltk\$  directory to miktex.ini file:

```
[MiKTeX]
...
;; Where MiKTeX searches for .fmt files.
FMTPath=.;%R\miktex\fmt;C:\localtexmf\context\perltk//
```

As a convenience, you can copy the runperlexe file from the cont-wrk.zip archive to texexec.exe. You should make sure sure that those binaries are in the same directory as the PERL scripts.

# **Generating formats**

From its name one can deduce that CONT<sub>E</sub>XT is written in the typographic language T<sub>E</sub>X. CONT<sub>E</sub>XT is parameter driven, which means that users change its behaviour by setting variables and changing keys. CONT<sub>E</sub>XT comes with a multi-lingual interface. Currently there are three such interfaces: Dutch, English and German.

Users who want complete control, can edit the file cont-usr.tex and generate a format using the file context.tex. Users who want an Dutch, English or German format, can stick to the files named cont-nl, cont-en, and cont-de. Again, by editing the file cont-usr.tex, one can influence the outcome.

In the early years of T<sub>E</sub>X, generating a format was common practice and users were pretty well aware of format files, hyphenation patterns and fonts. Nowadays, disributions take care of the more complicated issues, so users can comfortably skip many nasty installation steps. To make live even more comfortable, ConT<sub>E</sub>XT comes with T<sub>E</sub>XEXEC, a command line interface to T<sub>E</sub>X. When properly set up, this Perl script can save you much time.

For instance, generating the three formats mentioned, is accomplished by:

```
texexec --make en de nl
```

When TeXexeC is set up properly, this command should work. Before you read on, you should try to generate at least the English format.

The formats associated with the interfaces default to the language of the interface. This is all right for Dutch, English or German users, but Polish and Czech users are worse off. For them a format file that defaults to their own language makes more sense. Poles will like to say:

```
texexec --make --language=pl --bodyfont=plr en
```

while Czech people will go for:

```
texexec --make --language=cz --bodyfont=csr en
```

Both produce a format called cont-en with an English interface, but the first one defaults to Polish hyphenation patterns and fonts, and the second one to Czech ones. If wanted, one may pass a comma separated list of languages.

```
texexec --make --language=pl,it,uk --bodyfont=plr en
```

Unfortunately, the hyphenation patterns are sort of hard coded in a format file and cannot be loaded at run time. When always more patterns are needed than the ones loaded by default, one can consider adapting the file cont-usr.tex. This file is loaded at format generation time. When for instance Italian patterns are to be used, given that these are available either in the file lang-it.pat, or in a file onto which this filename is mapped, one should uncomment the line:

```
\installlanguage [\s!it] [\c!status=\v!start] % italian
```

The strange looking \s! and \c! things are needed in order to support multiple interfaces. Don't touch these!

When using WEB2C, in texmf.cnf some CONTEXT specific memory settings take place. When directly generating a format —i.e. when you're not using the TETEX initialization script or TeXEXEC— you should supply the program name: -progname=context

Make sure you read the manual to Texexec. Apart from the normal processing of files, there are quite some options: mode dependant processing, output selection, generating booklets, typesetting contact sheets of figures, manipulating PDF files, and more.

# **Changing defaults**

The somewhat more run-time specific settings, like certain special drivers, can be added to cont-sys.tex. This file is loaded at run time. This file for instance can contain the line:

```
\setupoutput[pdftex]
```

This commands tells ConT<sub>E</sub>XT to produce PDF output by default. For Y&Y and Acrobat support, you just say:

```
\setupoutput[dviwindo,acrobat]
```

Of course one can also load location specific layout settings in this file. The next few lines tell ConTeXt to default to the ConTeXt navigational symbols, instead of the ones composed from other glyphs.

```
\usesymbols [nav]
\setupsymbolset [navigation 1]
```

At PRAGMA ADE we want to process METAPOST files at run-time, so there we also have entries like:

```
\runMPgraphicstrue
\recycleMPslotstrue
```

The verbatim environments provide pretty printing. When one wants even more fancy verbatim, for instance with in-between switching of a language interpreter, one should say:

```
\newprettytrue
```

When ConT<sub>E</sub>XT cannot determine the dimensions of an external figure, and no texutil.tuf file is present, one can let ConT<sub>E</sub>XT call T<sub>E</sub>XUTIL directly:

```
\runutilityfiletrue
```

Running more instances of T<sub>E</sub>X on one path, can lead to clashes in temporary files. The next switch enables a filename security feature:

```
\protectbufferstrue
```

For the moment, we use these low level boolean switched instead of more readable commands.

# The WEB2C configuration

Although not stricktly needed, ConT<sub>E</sub>XT will operate more smoothly when in the file texmf.cmf the next switches are set:

```
openout_any = a
shell_escape = t
allow_multiple_suffixes = f
```

The first line permits  $ConT_EXT$  to open parent paths that can hold common styles. The second line enables running METAPOST directly. The last line makes sure that when opening files like somefile.tuo,  $T_EX$  will not try to open somefile.tuo.tex first.

When one embeds  $T_EX$  code in a METAPOST definition, using btex ... etex, the next line will use  $T_EX$ EXEC to process that fragment.

```
TEX = texexec --once --batch
```

# **Processing files**

When ConT<sub>F</sub>XT is set up, one can make a simple T<sub>F</sub>X file, say

```
\starttext
  \framed {Let's see if it works.}
\stoptext
```

This file is processed by saying:

```
texexec filename
```

Normally this will produce a file filename.dvi. Unless a file was already processed before, one will notice that TeXexec processes the file at least two times. During a TeX run, ConTeXt saves information in the files filename.tui: cross references, entries to the table of contents, data needed for optimization, etc. When the run was successful, this file is converted to a file called filename.tuo, and used in the next run. TeXexec will reprocess the file until the tuo file is unchanged.

We *strongly recommend* to use PDF- $\varepsilon$ -T<sub>E</sub>X:  $\varepsilon$ -T<sub>E</sub>X permits CONT<sub>E</sub>XT to run more efficient, while PDFT<sub>E</sub>X provides PDF output. By default, CONT<sub>E</sub>XT generates DVI output for DVIPS, unless the output is specified otherwise. We already mentioned the \setupoutput command. A second way of achieving this is:

```
texexec --pdf filename
```

And yet another way is adding a comment line in the document source, like:

```
% interface=en output=pdf translate=cp1250pl
```

Now we can omit the --pdf switch when we launch  $T_EXEXEC$ . Normally  $T_EXEXEC$  is able to sort out the interface itself, but in case of troubles, one can set some defaults in the file texexec.ini. The translate key is only needed when one uses the reencoding-on-the-fly feature of WEB2C.

# Subscribing to the list

There are two dedicated mailing lists hosted by the NTG:

the ConTeXT mailing list: ntg-context@ntg.nl the PPCHTeX mailing list: ntg-ppchtex@ntg.nl

These lists are so called *majordomo* ones, therefore one should send a subscription command to:

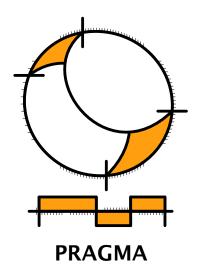
majordomo@ntg.nl

Just send a message to this address with the body text:

subscribe ntg-context

Of course one can also directly contact the authors at:

PRAGMA ADE: pragma@wxs.nl



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